



ST. XAVIER'S COLLEGE JAIPUR

Nevta-Mahapura Road, Jaipur 302029

Affiliated to University of Rajasthan. Approved under Section 2(f) and 12(B) of the UGC Act, 1956

A Christian Minority Jesuit Educational Institution



**THE STUDENTS' COUNCIL
PRESENTS**

ZEST '24

RESOUNDING REVERA

TRAVERSING THE WAVES OF TIME



RULEBOOK

25+
EVENTS

16th - 18th
FEBRUARY '24





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**THE STUDENTS' COUNCIL
PRESENTS**

ZEST 24 : RESOUNDING REVERB TRAVERSING THE WAVES OF TIME

DANCE

SWINGING SYNERGY

(Group Dance)

MIRRORING MOVES

(Duo Dance)

SOLITARY SPOTLIGHT

(Solo Dance)

GULLY WAR

(Street Battle)

IT

LAN LIEUTENANT

(LAN Gaming)

ARCADE ESCAPE

(Retro Games)

LITERARY

ALFAAZ

(Poetry)

VAAD-SAMVAAD

(Debate)

WORD WEAVER

(Creative writing)

PHOTOGRAPHY

REEL RUSH

(Reel Making)

ZESTHETICS

(Photography)

MISCELLANEOUS

MR & MS ZEST

ZEST PREMIER LEAGUE

XAVIER'S SPLITS VILLA

(Season 2)

XAVIER'S MONEY HEIST

SWAAD ANUSAR

(Xavier's Master Chef)

BIZHACKATHON

THEATRE

RANGMANCH

(Stage Play)

MUSIC

BATTLE OF BANDS

DHUN

(Solo Singing)

RAP REVERB

(Rap Battle)

SONIC DROP

(Beat Boxing)

WAR OF DJs

SPORTS

BOX FOOTBALL

BASKETBALL

VOLLEYBALL

FASHION

RUNWAY REVERB

(Fashion Show)

ART

STROKES

(Sketching & Painting)

**25+
EVENTS**

**16th - 18th
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GENERAL RULES & GUIDELINES

The participants are requested to adhere to these regulations to ensure a safe and enjoyable experience for all.

1. College Identity Card is mandatory for entry. No entries will be entertained without the College Identity Card.

2. Entry in college premises without the hard copy of the following is prohibited:

- Registration Slip
- Current College/School ID
- Aadhar Card for verification

3. All the events of “ZEST 24” will take place in the premises of St Xavier’s College Jaipur.

4. Entry of participants in college premises will be permitted only after 9:00 am.

5. All the participants & visitors of the fest must fall under the age group of 16-25 years which will be verified through Aadhar card.

6. To avail the transport facility all the participants need to assemble at the nearest bus stop, details of which will be shared timely.

7. Parking facilities for private vehicles are strictly prohibited inside the campus.

8. For online registration of the events kindly refer to the registration portal on the Zest ‘24 website. Fees for pre- registration & on-spot registration might differ and will depend entirely on organizers discretion.

9. The registration fee is non-refundable.

10. Students taking part in the events can register before or on the day of the fest at the registration desk, two hours prior to the commencement of the events which do not have any preliminary elimination or prior submissions (applicable for students other than St Xavier’s College Jaipur).



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GENERAL RULES & GUIDELINES

- 11. Participants should go through the specified guidelines of an event before registering for it and should adhere to them.**
- 12. Participants willing to participate in more than one event must refer to the event schedule before registering for the events to avoid event clashes.**
- 13. An event is prone to cancellation if there are less than 5 registrations.**
- 14. All the events will commence at the scheduled times and the participants who fail to report on time will be disqualified.**
- 15. Participants must report an hour before the commencement of the event at the allotted venue.**
- 16. E-Certificates of Participation will be given to all those who participate in the events.**
- 17. Use of abusive language, disrespectful behavior, obscene displays, and indecent costumes during the competition, will lead to disqualification.**
- 18. Smoking, drinking, or consumption of intoxicants inside the college campus is strictly prohibited, any such substances found during frisking will be confiscated at the entry checkpoints and the person will not be permitted inside the campus.**
- 19. The events will be wrapped by 6:00 pm, followed by the DJ Night/ Artist from 7:00 pm to 8:30 pm.**
- 20. The college gates will be latched at 9:00 pm, and strict action will be taken against those who fail to leave the college premises after 9:00 pm.**
- 21. Registration does not guarantee participation. Final decision on entry and participation will be taken by the College Management.**

Everyone is requested to adhere to the aforementioned rules and regulations. The organization shall not be responsible for any kind of inconvenience.





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GUIDELINES FOR PARTICIPATION

1. There can only be one contingent per event from a college.
2. Please check the closing dates for registration and submission deadlines for elimination rounds.
3. The participants have to arrange their laptops, cameras, and other materials required in various events and ensure they have a working Internet connection.
4. Participants/visitors with online registration will have to show the soft copy of the email of confirmation of registration, along with their school/college identity card and Aadhar card.
5. Any misbehavior on the part of the participants and visitors will lead to immediate expulsion from the event.
6. Anything that can be perceived as being offensive towards national/religious/communal/gender sentiments etc. will lead to immediate disqualifications.
7. Any issues arising due to technical/connectivity glitches will not be the responsibility of the Event Coordinators or Team Zest.
8. Judges' decisions shall stand as final and binding to all, in each competition.
9. If any discrepancy arises, the decision of the organizers shall be binding.
10. Team Zest has the full and sole discretionary powers of expelling participants on the grounds of indiscipline, misbehaviour, or any other inappropriate activities.
11. Participants and Winners of the online events will be provided with E-Certificates.
12. All rights are reserved by St Xavier's College Jaipur and Team Zest.

For the events that include any kind of prior submissions kindly refer to the document with submission details on the Zest '24 website which will be uploaded latest by 15th January 2024.



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DANCE

01



SWINGING SYNERGY (GROUP DANCE)

Picture a kaleidoscope of dancers.... each bringing their unique flair to the stage, creating a vibrant tapestry of motion. From jaw-dropping formations to vibrant energy, it's a showdown where creativity meets choreography. The dance floor transforms into a playground of expression, where every twist and turn tells a story. Get ready to witness a symphony of synchronized moves and rhythmical brilliance of varied dance forms at the group dance competition in Zest '24.

Rules and Regulations:

- This is a team event, each team must comprise 7 to 20 members.
- All dance forms are permitted.
- This event consists of 2 rounds.
- A maximum of 15 members from each team will be allowed on screen.
- Only 2 volunteers are allowed per team, excluding the team instructor/ non-performing choreographer (if any).
- Exceeding the number of participants and volunteers will lead to disqualification.





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02

- The dance performance should not include any indecent gestures.
- The performance should be time-bound.
- The decision of the judges will be conclusive and binding.
- The use of flammable items is strictly prohibited.
- All teams need to report to the venue on time, failing to do so will result in disqualification.

ROUND 1: Online Round

- Teams must send a 2-3 minutes dance video latest by 8th February 2024.
- For submissions kindly refer to the document with submission details on Zest '24 website.
- The video size should not exceed 20 MB.
- The mail must include the contact details of the appropriate person to coordinate with.
- Sending an edited video will lead to negative markings.

ROUND 2: Showcase Round

- Songs can be selected as per the preference of the team.
- The selected teams from the First Round will have to mail their tracks by 12th February 2024.
- Teams should also carry their music tracks in a pen drive for the event.
- Teams are also advised to upload their tracks on Google Drive for backup link.
- The use of AUX is strictly prohibited
- Voiceover and fusion music are allowed.
- Obscenity at any point is strictly prohibited. It will lead to immediate disqualification.
- All the participants in the video must be present during the actual performance.
- All the selected teams from Round 1 have to perform an extended version of the performance displayed through the elimination round video.
- The time limit for the performance is 8 to 10 minutes.
- No team will be allowed to change their tracks or team members.
- The selected teams will be allotted a green room for this round.



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03

Judgment Criteria

- 1. Choreography**
- 2. Costume**
- 3. Expression**
- 4. Musicality and Interpretation**
- 5. Audience Engagement**

MANAGER(s)

Tisha Jain: 7014018696

Chirag Harchandani: 8302717116



MIRRORING MOVES (DUO DANCE)

04

A dazzling fusion of fancy footwork and partner dynamics as dance pairs take the stage. From synchronized spins to playful choreography, each duo unleashes a burst of energy that transcends the ordinary. With twirls that defy gravity and moves that defy expectations, Duo dance is a celebration of synchronized synergy and toe-tapping joy. Zest '24 offers a platform for the pairs to ornate the vibrant zesty dais with their dashing moves.

Rules and Regulations:

- It is a duet dance event which implies that there will be a pair.
- There will be a total of 2 rounds, the first round will be online, and the second round will be offline.
- Obscenity or indecent gestures at any point of the performance will lead to disqualification.
- The choice of songs and costumes should be decent. Failing to do so will lead to on spot elimination.
- Participants will bring their songs in their own pen drives.
- Participants should reach 15 minutes prior to the performance.
- The decisions of the judges in all the rounds shall be final and binding.

ROUND 1: Online Round

- Participants have to mail their 1-2 minute dance video by 8th February 2024.
- For submissions kindly refer the document with submission details on Zest '24 website.
- The selected participants will move to the next round.

ROUND 2: Offline Round

- The time limit of the performance is 2-4 minutes.
- Participants need to mail their songs by 12th February 2024 positively.
- Exceeding the time limit will lead to a negative marking.
- Judges hold the right to cease the performance in between in case of inappropriate behavior.



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Judgment Criteria

1. Choreography
2. Coordination
3. Creativity
4. Facial Expressions and body language
5. Costumes

05

MANAGER(s)

Khyati Kapoor: 9318446605

Aanya Sharma: 8209405169



SOLITARY SPOTLIGHT (SOLO DANCE)

06

The spotlight becomes their partner as each dancer tells a unique story through movement, blending grace and energy in a mesmerizing performance. From graceful pirouettes to explosive bursts of creativity, the solo dance competition is a canvas of styles and a celebration of individuality and passion, where each step is a brushstroke in the masterpiece of self-expression. Get ready to witness this symphony of rhythm and expression in Zest '24.

Rules and Regulations:

- Only one entry per student is allowed.
- The competition consists of two rounds.
- All dance forms are allowed.
- Fusion of songs and voice-over is allowed.
- Any obscenity in costume or obscenity at any point is strictly prohibited.

ROUND 1: Online Round

- Participants must submit videos of 1 to 3 minutes through email latest by 8th February 2024.
- For submissions kindly refer to the document with submission details on Zest '24 website.
- Exceeding the time limit will lead to a negative marking.
- The file should not exceed 20 MB.
- The top performers will qualify for Round 2.

Round 2: Offline Round

- All qualified participants should be present on the day of the event.
- All participants should reach the venue 20 minutes before the event starts.
- Participants will be given 2 to 4 minutes to perform.

Participants need to submit their tracks before the deadline i.e., 12th February 2024 and should carry the tracks with them in a pen drive.

- The final decision made by the judge(s) shall be final and binding.





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07

Judgment Criteria

- 1. Choreography**
- 2. Expressions**
- 3. Costume**

MANAGER(s)

Tisha Jain: 7014018696





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GULLY WAR

08

(STREET BATTLE)

With the rhythm of beats echoing through the air, Street Battle is an electrifying celebration of urban culture, driven by raw passion for dance where any platform transforms into a stage for extraordinary talent and fierce spontaneity. Zest '24 gives you an opportunity to show your moves and creativity in between the crowd and rise to the top.

Rules and Regulations:

- It is a battle-style dance competition.
- Only solo participation is allowed.
- Songs will be played on-spot.
- The time limit for each round will be 45 seconds.
- The usage of props is prohibited.
- No physical contact with another performer during the performance shall be entertained.
- Each dancer will be judged on his/her artistic creativity.
- The music genre will change for each participant.
- Participants may brainstorm any genre of music for the performance i.e., beats, funk, hip-hop, etc.
- Judges will choose one participant from each battle to advance to the next round until the winner emerges.

Judgment Criteria

1. Spontaneity
2. Creativity
3. Expression
4. Musicality

MANAGER(s)

Akanksha Rathore: 7727984669

Kanishka Saini: 8209175143





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FASHION



09

RUNWAY REVERB (FASHION SHOW)

From avant-garde couture to street-chic vibes, every step is a statement, and every outfit is a work of art. The runway becomes a playground for colours, designs, and trend-setting innovation. Get ready for a whirlwind of fashion-forward flair, where every strut is a brushstroke in the masterpiece of style! Zest '24 brings you into the world of glam and glitz with its fashion show where designers unleash their creativity, sending models down the runway in jaw-dropping ensembles that redefine style.

Rules and Regulations:

- This is a team event.
- The event consists of only one round.
- Each team should comprise 10 to 14 members, with 3-4 volunteers and 2 helpers (including volunteers for lights and sound) .
- To qualify as a participant team, teams must mail a 2 to 3 minutes video of their past performance or a part of their sequence latest by 8th February 2024.
- For submissions kindly refer to the document with submission details on Zest '24 website.





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- A confirmation mail will be sent to selected teams.
- Teams must complete the registration procedure (including payment) to be a part of the final event.
- No payment will be entertained after the deadline.
- Theme selection is open to the teams.
- Teams should carry their music tracks in a pen drive for the event.
- They also need to upload tracks in their Google Drive for backup links.
- The use of AUX is strictly prohibited.
- Tracks can be of maximum 13 minutes.
- All teams should adhere to the time limit, failing to do so will lead to negative marking.
- The college will not provide any material/props to the participants apart from a green room.
- Teams will be given 2-3 minutes for quick stage familiarization.
- Use of cigarettes, fire, candles, and alcohol is strictly prohibited.
- All costumes which maintain decency including original costumes & fashion designs are permitted.
- Obscenity is strictly prohibited. Any form of obscenity will lead to debarring the team from the contest.
- Decisions made by the judge(s) shall be final and binding.
- The time limit for the performance is 8 to 10 minutes. Plus 3 minutes.
- In the 8-10 minutes, every team will showcase its theme and will be judged on their prepared sequence.
- Each team will be given separate 3 minutes, in which they will nominate 2 members (to be decided beforehand) who will be given a prop on the spot which is to be included in their Succeeding walk.
- The performance is not divided into two rounds, it is divided into two parts which will continue in a single music flow.





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Judgment Criteria

- 1. Fashion Walk**
- 2. Body Language**
- 3. Costumes**
- 4. Creativity**
- 5. Use of prop**

11

MANAGER(s)

Mansi Panwar: 7790972473

Gauri Chaudhary: 9351798495





LITERARY

12



ALFAAZ (POETRY)

Unleash the power of ink on paper as poets duel with verses, crafting symphonies of emotion that dance on the edge of imagination. In this literary showdown, syllables become warriors, and stanzas engage in a poetic tango, vying for the coveted title of wordsmith extraordinaire. Zest '24 brings you into a realm where words pirouettes and metaphors waltz in a poetry competition that transcends the ordinary. If your lines are a brushstroke on the canvas of creativity, then this platform is for you.

Rules and Regulations:

- This is an individual event (one entry per person).
- Participants can write and present poetry on any topic of their choice.
- The participants must register themselves and send their poetries, in a PDF or Word document via email latest by 8th February 2024. Rename the pdf/doc as your name.
- For submissions kindly refer to the document with submission details on Zest '24 website.
- Each participant will be given 5 minutes to recite their poem on the event day. Exceeding the same will lead to a deduction of points.
- Poetry can either be in English, Hindi, or Hindustani (Hindi with some Urdu words) but no multilingual mayhem is permitted.
- Defamatory/abusive content against any race, religion, community, or person will lead to disqualification.





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- Plagiarism would lead to disqualification.
- The participants can use musical instruments, but no extra marks will be awarded for the same.
- The decision of the judge(s) shall be final and binding._

Judgment Criteria

1. Originality
2. Content
3. Expression/ Presentation
4. Articulation and Modulation

MANAGER(s)
Khyati Kapoor 9318446605





VAAD-SAMVAAD (DEBATE)

14

Minds collide and ideas clash as participants wield rhetoric like a double-edged sword, aiming to outshine their opponents with eloquence and argumentative prowess. It's a rollercoaster of emotions, from the thrill of a compelling point to the suspense of a rebuttal, making the debate a vibrant event of ideas. Zest'24 presents you an opportunity to showcase your art of persuasion in its most exhilarating form, in this debate competition.

Rules and Regulations:

- It is an individual event.
- The topic for debate will be disclosed 2 days before the event through WhatsApp groups.
- Each participant will get 2-3 minutes to present their argument and a further 1 minute will be given for cross-questioning and rebuttal.
- Participants are allowed to speak both in English and Hindi.
- The use of foul language or derogatory behavior will lead to disqualification.
- Participants should strictly avoid targeting any person/belief/religion discourteously.
- The decision to speak in favor or against will be decided by the organizers.
- Participants will not be allowed to use mobile, any other electronic gadgets or carry paper during their speech.
- Decisions made by the judge(s) shall be final and binding.
- For submissions kindly refer to the document with submission details on Zest '24 website and the deadline for the same is 6th February 2024.





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Judgment Criteria

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- 1. Concept and Content**
- 2. Delivery and confidence**
- 3. Persuasiveness**
- 4. Rebuttal and Counter Arguments**
- 5. Worthwhile Usage of Time**

MANAGER(s)

Sanya Singh: 8696431733

Riddhi Bhatia: 9414659744





16

WORD WEAVER (CREATIVE WRITING)

Wordsmiths of all genres are invited to craft captivating stories that transport readers to new worlds and evoke a spectrum of emotions. Immerse yourself in the power of words and let your imagination flow as Zest '24 presents you with a creative writing competition for all writers to showcase their literary prowess

Rules and Regulations:

- This is a solo event i.e. one entry per person.
- This is a pre-event which will be conducted through online mode.
- The topic of blog writing will be disclosed 5 days before the submission date via Whatsapp.
- The word limit for the blog is 1000-1200 words.
- The blog can be written in both English or Hindi.
- The content should be typed in a Word document (Font: Times New Roman, Font size: 12, Line spacing: 1.5).
- Plagiarism would lead to disqualification.
- Usage of AI will lead to disqualification.
- Submission of the blog should be done in PDF format latest by 8th February 2024.
- For submissions kindly refer to the document with submission details on Zest '24 website.
- The file should be renamed as the full name of the participant.
- The decision of the judge(s) shall be final and binding.

Judgment Criteria

1. Content
2. Creativity
3. Clarity & Relevance to the topic
4. Grammar

MANAGER
Gauri Chaudhary: 9351798495





THEATRE



17

RANGMANCH (STAGE PLAY)

Lights, camera, action – let the stage play competition begin!

A dazzling spectacle where creativity takes centre stage and drama unfolds like a carefully scripted masterpiece. Imagine a collision of riveting plots, comedy, and heart-wrenching performances, all vying for the coveted spotlight. Zest '24 presents a theatrical feast where talented actors, ingenious directors, and imaginative playwrights come together in a battle of wits and artistic prowess.

Rules and Regulations:

- For the elimination round, teams must send their script through mail by 8th February 2024.
- For submissions kindly refer the document with submission details on Zest '24 website.
- Selected teams will get to perform their act on the stage.
- 10 to 15 participants including backstage volunteers (not be more than 4) will be allowed.
- The play must follow the pre-submitted script; any deviation without prior approval of the event coordinator will result in disqualification.
- The play must be in Hindi/English/mime.
- Obscenity and slighting remarks should be avoided; only innocent satire or humor is expected.





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- Participants should bring their own pen drive consisting of tracks and audio.
- If participants have any prop requirement they have to convey about that in advance.
- Organizing committee cannot give guarantee of providing all the props.
- Accompanists will not enter the stage.
- Lighting of candles, matches or cigarettes or consumption of any other intoxicating substance on the stage is not allowed.
- Time limit - 25 minutes (including stage setup)
- A warning bell will be rung after 20 minutes.
- Team shall be marked negatively for not adhering to the time limit.
- The decision of the judges will be final and binding.

Judgment Criteria

1. Acting/Face Expression
2. Script and dialogue
3. Creativity
4. Attire

MANAGER(s)
Sanya Singh: 8696431733





SPORTS



19

BOX BASKETBALL

Court and Ball

- The game will be of 3x3 on a half court with one basket.
- A size 6 ball will be used for all matches.

Teams

- Each team shall consist of 4 players (3 players on the court and 1 substitute)

Game Play

- A coin flip shall determine which team gets the first possession.
- The team that wins the coin flip can either choose to benefit from the ball possession at the beginning of the game or at the beginning of a potential overtime.
- The game must start with three players on the court.

Scoring

- Every successful shot inside the arc shall be awarded 1 point.
- Every successful shot behind the arc shall be awarded 2 points.
- Every successful free throw shall be awarded 1 point.





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Playing time/Winner of a game

- The regular playing time will be, one period of 10 minutes playing time
- The clock will be stopped during dead ball situations and free throws.
- The clock will be restarted after the exchange of the ball is completed (as soon as it is in the offensive team's hands)
- The first team to score 21 points or more wins the game. (This rule applies to regular playing time only and not in a potential overtime)
- If the score is tied at the end of playing time, extra time will be given
- There will be a break of 1 minute before the overtime starts
- The first team to score 2 points in the overtime wins the game
- The team which is not on the court in the scheduled starting time with 3 players ready to play will be forfeited.
- In case of a forfeit, the game score is marked with w-0 or 0-w ("w" standing for win)
- A team shall lose by default if it leaves the court before the end of the game or all the players of the team are injured and/or disqualified.
- In case of a default situation, the winning team can choose to keep its score or have the game forfeited, while in either case the defaulting team's score is set to 0
- A team losing by default or a forfeit will be disqualified from the competition.

Fouls/Free throws

- A team will be in a penalty situation after it has committed 6 fouls.
- After a team has reached 9 team fouls, any subsequent foul will be considered technical
- Fouls during the act of shooting inside the arc will be awarded 1 free throw, whilst fouls during the act of shooting behind the arc will be awarded 2 free throws.
- Fouls during the act of shooting followed by a successful field goal shall be awarded 1 additional free throw.
- Team fouls 7, 8 and 9 will always be awarded with 2 free throws. The 10th and any subsequent team foul as well as technical and unsportsmanlike fouls will be always awarded with 2 free throws and ball possession.





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- This clause is applied also to fouls during the act of shooting and overrule inside and outside the arc shooting Possession is kept after the last free throw derived from an unsportsmanlike or technical foul and the game shall continue with an exchange of the ball behind the arc at the top of the court.
- Stalling or failing to play actively (i.e. not attempting to score) shall be a violation.

Substitutions

- Substitutions can be done by any team when the ball becomes dead, prior to the check-ball.
- The substitute can enter the game after his teammate steps off the court and establishes a physical contact with him.
- Substitutions can only take place behind the end line opposite the basket and substitutions require no action from the referees or table officials.

Time-outs

- One 30-second time-out is granted to each team.
- A player can call the time-out in a dead ball situation.

Disqualification

- A player committing two unsportsmanlike fouls will be disqualified from the game as well as from the event.
- Independent thereof, the organizer will disqualify the player(s) concerned from the event for acts of violence, verbal or physical aggression, or tortious interference in game results.

MANAGER(s)

Saniya Pareek 7424948042

Harshvardhan Sharma 9571199177



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BOX VOLLEYBALL

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Number of Sets: 3
(Knockout Based)

- The first two sets will be of 25 Points and the third set will be of 15 points.
- A team can make a maximum of three consecutive touches.
- A player cannot hit the ball twice in succession, except during a block.
- Players are not allowed to touch the net with any part of their body during play.
- Substitutions are allowed only during timeouts.
- Display of verbal or physical aggression, acts of violence or tortious interference in results will lead to disqualification.

MANAGER(s)
Aakash Tyagi: 9119330852





BOX FOOTBALL

23

(5-A-Side)

Rules and Regulations:

General playing rules

- Goalkeeper distribution and area rules are as in 11 a side.
- The back pass rule applies – a free kick shall be awarded to the attacking team - 2 yards outside the penalty area.
- A goal can be scored directly from any kick off.
- There are NO OFFSIDES.
- There are NO HEAD HEIGHT restrictions.
- For all other rules the laws of Association Football will apply.

Players & equipments

- A team can have a maximum of 8 players – 5 players, of which one must be a goalkeeper, and 3 substitutes.
- All players must be 16 yrs and over.
- All players must wear the same color shirts (except Goalkeeper). Bibs will be provided if needed.
- All Players are advised to wear calf socks.
- For footwear players can use Molded boots or Astro turf trainers.
- Use of metal studs is strictly prohibited.

Referees

- Please respect the referee, and remember the cause you are playing for.
- Dissent will not be tolerated.
- All refereeing decisions are final.

Duration of the match

- 8-2-8 min- In an 8-2-8 minute football match, each half consists of two periods lasting 8 minutes each, separated by a halftime break.





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Substitutes

- Unlimited substitutions are allowed as long as the referee is made aware of the changes.
- Substitutes must enter and leave the field of play at the referees discretion.
- Substitutions can only be made when play has stopped.

Fouls and misconduct

- The referee will deal with all fouls and misconduct which will be punished accordingly.
- Slide tackles are allowed within the laws of the game.
- Any free kick is direct and the defending team must retreat at least 5 yards from the ball (where possible).

Discipline

- All caution details are reported to the coordinator at the end of each game.
- Verbal Warning
- 1st offense, Yellow Card
- 2nd Yellow Card in a game = Red Card i.e player will not be a part of the game anymore
- Straight Red Cards – Result in a 2 match suspension.

Penalty area

- Any player is allowed in the penalty area.
- Penalty kicks: Direct or One tip

MANAGER(s)

Saniya Pareek 7424948042



MUSIC

25



BATTLE OF BANDS

Amplifiers will roar, drumbeats will echo, and guitar riffs will duel in a musical melee where talent takes centre stage. Brace yourself for a night of electrifying performances, where melodies meet mayhem in a symphony of competitive camaraderie! Get ready for a sonic showdown at the Battle of the Bands in Zest '24. If your band can leave the crowd in awe and the judges tapping their feet in approval, then this event is for you.

General Guidelines :

- The team should comprise 3 to 8 members.
- Participants need to send a video for the preliminary round, latest by 8th February 2024.
- For submissions kindly refer to the document with submission details on Zest '24 website.
- The video should not include more than two songs.
- The final round will take place on the day of the event in the campus of St. Xavier's College Jaipur.
- Multiple bands are allowed to participate from the same college/university.





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Rules and Regulations:-

- Each band will get 12 minutes to perform including the soundcheck.
- Exceeding the time limit will result in negative marking.
- The order of performances will be decided and time slots will be allotted to each band.
- All band members should be present backstage at least 20 min prior to the time of their performance, failing to do so will result in disqualification.
- Damage to any equipment or instruments will be bared by the team.
- The band is required to get their own gear and other necessary instruments.
- Teams are free to choose the theme for their performance.
- In the final round, original compositions will be preferred over covers of existing songs.
- Performances consisting of different genres will be awarded extra points.
- Obscenity (at the discretion of judges) and foul language of any kind is not allowed and will lead to disqualification.
- The organizing committee shall not be held accountable for any broken equipment, injuries or any negative occurrence.
- The use of illegal/intoxicating substances will not be tolerated.
- If any band member is suspected of being under the influence of any illegal/intoxicating substance, the entire band will be disqualified and strict action will be taken.
- The decision of the judge(s) will be final and binding.

Judgment criteria:

1. Originality/Creativity
2. Stage presence
3. Audience engagement

MANAGER(s)

Varnika Khandelwal: 9001181553

Sharon John: 9368440188





DHUN (SOLO SINGING)

27

It's a musical showdown where individual talents take centre stage, hitting high notes and belting out tunes with passion. From soulful ballads to upbeat anthems. With each note, the competition crescendos into a harmonious celebration of solo stardom, where one voice emerges victorious, claiming the title of the ultimate solo sensation, Zest '24 presents you with a solo singing event, which is not just a contest, it's a symphony of solo excellence. So step into the spotlight and let your vocal prowess shine.

Rules and Regulations:

- This is an individual-participant event.
- The event consists of two rounds.
- The selected participants are ought to bring their soundtrack and instruments.
- Use of any derogatory terms, language, or signs is prohibited and will lead to direct elimination.
- The decisions made by the judges and team 'Beyond Your Voice' would be final and binding.
- College will not provide participants with soundtracks and instruments.

Round 1 (Elimination Round) :-

- This is an online elimination round.
- The participants need to share a video singing any song of their choice.
- The video should be between 1-2 minutes.
- The video should be clear and the audio must be of good quality.
- Any kind of editing in the audio or video will lead to direct disqualification.
- Background music is compulsory for all the videos (you can either play an instrument or use a backing track).
- All the participants must save their video files on their Google Drive and share the link of the drive latest by 8th February 2024.
- For submissions kindly refer to the document with submission details on Zest '24 website.
- The Video should be of good Quality (min.240p).
- Participants must attach a screenshot of their registration for Zest '24 along with their entry video. Only entries with successful registrations will be considered for the competition.





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Round 2 Offline Round:-

- This round will take place on the actual day of the event in the campus of St. Xavier's College Jaipur.
- The participants are to sing a song of their choice.
- The time limit for each performance is 3-4 min.
- The timer will start as soon as the participant takes the stage.
- Exceeding the time limit will result in negative marking.

Judgment criteria:

1. Tone Quality - Clarity, Focus, Consistency
2. Rhythm - Accuracy of notes, duration
3. Intonation - Pitch Accuracy
4. Technique - Range Control, Skill, Vocal Technique
5. Overall Presentation

MANAGER(s)

Dashmeet Kaur: 8949577632

Diksha Bhambhani: 7877486533



RAP REVERB (RAP BATTLE)

29

It's a lyrical battleground where rhymes duel and metaphors throw punches. Step into the ring where words collide and beats drop like thunder, through the Rap Battle of Zest '24. If you can crackle the atmosphere with your energy then this ground is where you need to be.

Round 1 (Showcase Round) :-

- Rappers have to perform an original rap or a cover from another artist.
- Each rapper will get 2.5 minutes to deliver the rap.
- Exceeding the above-mentioned time limit will result in negative marking.
- Use of musical instruments is prohibited.
- Participants are allowed to do beatboxing in their performance.
- The event is bilingual, both English and Hindi can be used as a medium.
- Profanities will lead to direct disqualification.
- Decisions made by the judge(s) shall be final and binding.
- Participants need to send their backing track to (Check submission document) latest by 8th February 2024.
- The file should be in mp3 format and should be renamed as your "Full Name" .

Round 1 (Battle Round) :-

- Each competitor alternates freestyling for 30- 45 seconds in each of the two rounds.
- The judgment on the performance shall be solely at the discretion of the judge.
- Participants can include beatboxing as well.
- Use of profanities or derogatory language will lead to disqualification.

Judgement Criteria:

1. Originality
2. Melody
3. Technique
4. Stage Presence

MANAGER(s)

Parth Sarthi Pokra: 8278610137



SONIC DROP (BEAT BOXING)

30

In a sonic showdown where mouths become drum kits and vocal cords transform into turntables, competitors groove and grind to create mind-blowing beats. Get ready to witness a symphony of vocal percussionists at the Beatboxing Battle. If there's a hidden DJ booth in your throat, Zest '24 gives you the perfect opportunity to shine.

Rules and Regulations:-

- Only solo participation is allowed.
- Use of Musical Instruments/Tools is prohibited.
- Only sounds made from human vocal organs will be approved.
- The decision of the judge(s) shall be final and binding.
- The event comprises two rounds: Elimination round followed by the Face-Off round. (Rules are subject to change depending on the number of participants)

Round 1 (Elimination Round):-

- Each participant will be given a maximum of 3 minutes to perform (including the soundcheck).
- Exceeding the time limit will result in negative marking.
- Only the selected participants from Round 1 will proceed to the next round.

Round 2 : Face-Off

- Participants will be divided into groups of 2 for the face-off round.
- Each participant will get 1 minute to perform in the face-off.
- Each participant will perform twice alternatively against the same competitor.
- Face-offs will continue with the previous face-off winners till an individual winner is decided.
- In case of a tie, a tie-breaker round will be introduced.

Judgment Criteria:-

1. Originality
2. Melody
3. Technique
4. Stage Presence

MANAGER(s)

Riddhi Bhatia: 9414659744





WAR OF DJs

31

Armed with an arsenal of vinyl and digital sounds, fearless DJs clash in a musical showdown. The air crackles with anticipation as each maestro strives to out mix, out scratch, and out spin their rivals. It's a sonic skirmish where bass drops are ammunition, and the crowd is the ultimate judge, caught in the crossfire of beats and rhythm. Zest '24 presents you with War of DJs which is not just a battle of tracks, but a full-throttle experience where the dance floor becomes a battleground of musical prowess and entertainment.

Rules and Regulations:-

- It is an individual event.
- No pre-recorded set will be permitted.
- No participants are permitted to bring their consoles.
- Participants will be given a total of 15 min, including the setup time,
- Exceeding the time limit will lead to negative marking.
- Each participant is requested to be at the venue 2 hours before the starting time.
- If the participant is not present backstage 15 minutes before their performance time their act will be disqualified.
- The decision of the judge(s) will be final and binding.
- The remix should not be copied. Plagiarism will lead to disqualification.
- Use of obscenity or foul language will lead to immediate disqualification.

Judgment Criteria:-

1. Track selection
2. Progression
3. Smoothness (mixing)
4. Transition unique
5. Creativity

MANAGER(s)

Tribhuwan Singh Rathore: 774234232

Tanvesh Kumawat: 7300022107





IT

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LAN LIEUTENANT (LAN GAMING)

Step into the electrifying world of gaming where friendships are forged and rivalries ignited! Picture a battlefield of intense focus as gamers huddle together, their fingers dancing on keyboards and mouse and headsets echoing with strategy and banter. So if you are a gamer, Zest '24 presents you with a LAN gaming competition, where the only thing faster than the internet connection is the heartbeat of every passionate gamer!

NOTE: THIS EVENT WILL BE HELD COMPLETELY ONLINE AND NO SYSTEMS WILL BE PROVIDED FROM THE HOST COLLEGE.

Game 1. Valorant (PC).

Rules and Regulations

Game Rules

1.1 Game Account

- A player is allowed to have only one (1) Valorant nickname that has to be in the format Riot ID #Tagline. (Example: Mrsmith #EUNE). Any other format will be invalid.
- You are not allowed to share or use another person's game account. Your account is for your use alone.
- Players have to specify the name of their Riot ID in advance when asked by the event organizer.





- Only those Riot IDs which were registered by the organizer will be allowed in the tournament.
- Players will have to join a Zoom meeting with their in-game name during the tournament and have to keep their cameras on, the meeting link will be shared on spot through WhatsApp groups by the organizers.

1.2 Teams

- Each team must consist of at least 5 players.
- Each team will be allowed to have 5 main players and 1 substitute. Once the tournament starts, you cannot replace any player.
- A substitute player may only be added before the Tournament Start.
- This player cannot be part of any other team which is participating or has participated in the same tournament.
- Match has to be played in the following format: 5v5. A player is allowed to represent only one (1) team in the same tournament.

2.Match Rules

2.1 Before The Match Start

- The tournament round will start as scheduled unless said otherwise.
- Some rounds might get delayed, for all the information please check our discord, (discord Id) where all information is current.
- Your team has to finalize their representative captain at the time of registration.
- Team captains of each team will have to choose maps and sides as described:

Map selection

Best of 1:

- A toss will be conducted between the teams to ban the first map. The winning team gets the chance to ban the first map from the map pool then the other team bans a map from the map pool.
- Until left with a single map.
- Then a toss will be conducted for (Attackers/Defenders) to start on.





Best of 3:

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- The team on the top – chooses the first map from the map pool.
- The team on the bottom – chooses which side they will start on the first map.
- The team on the bottom – chooses the second map from the map pool.
- The team on the top – chooses which side on which they will start on the second map.
- The team on the bottom – chooses the third map from the map pool.
- The team on the top – chooses which side on which they will start on the third map.
- Each map from the map pool can be chosen only once. (If the map is banned, then it cannot be chosen).
- We suggest taking a screenshot after the map selection is completed.
- After map selection team captains have to write that their team is ready in the lobby chat. The game should not start before that.
- The match has to start at the latest 15 minutes after the tournament round starts.
- Before starting team captains have to take a screenshot of the lobby.

2.3 During The Match

- If one of the teams will not pick all the agents in the character selection screen and the game goes back to the lobby, the game has to be remade.
- In the case that the game started before writing ready from both sides, the team which did not write ready has the right to call a remake before round 1 of the game starts. (Before the countdown in the game of round 1 reaches 0).
- If any of the players are not connected to the game before the counter reaches 0, the team can call a remake and the game has to be remade.
- If the game started on the wrong map, the game has to be remade.

To do the remake:

- All the players have to leave the match and start the next game as soon as possible.
- Both team captains will have to write ready again.
- If the team is not ready by 5 minutes after the remake, the team which is not ready will be disqualified.





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The game can be remade only once, the game has to be played in the way it started after the remake, even if issues will occur (The situation can still be reported in #tournament-support).

- If a player disconnects during the game, the game has to continue and will not be remade. (If the game has the Tournament observer and cheats are enabled, the game can be paused during the preparation phase, this pause will be counted towards the teams one (1) min pause allowance).
- If the servers are acting badly for both teams or the game goes down, please report it to us in #tournament-support.
- Each team has the right to pause a game once during a match for no longer than a minute during the preparation phase of any round. If you do pause a game, inform the opposite team about your pause. If the team pause will be longer or will occur more than once, please report the situation to the admins.

Game 2: Battlegrounds Mobile India Event

- **Sharing of ID and Password:** Sharing gaming room credentials with unregistered players results in disqualification.
- **Joining Room:** Participants must enter the room before the game starts to avoid disqualification.
- **Game Version:** Only the Play Store or App Store version is permitted the updated version.
- **Hacking:** Strictly prohibited, detected violations will lead to disqualification.
- In case of suspension the team must provide the screen recording of their match. If the team fails to provide the recording they will be disqualified.
- **Match Interruptions:** Organizers will restart matches due to server setting issues or unforeseen disruptions.
- **Player Identification:** Participants are required to come 30 mins early for player ID cross-verification, and random team assignments will be given.
- **Solo Players:** Unaffiliated players will be paired with random teams.
- **Internet Connection:** Participants must ensure proper internet connection, organizers will not be responsible in case of poor network connectivity.
- **Team Changes:** Teams must stick to initial participants; player substitutions require admin approval for disconnection cases.





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Round 1:

- **Game Mode:** Gun Game in Squad only.
- **Administrator Rights:** Admins can spectate and record gameplay for fair play verification.

Round 2:

- **Final Qualification:** Qualified players for finals will receive notification from the admin team.
- **Game Mode:** Team Deathmatch(Warehouse) in Squad.
- **Allowed Guns :** M416, AKM, M762 (BARREL), SCAR-L. (NO USE OF THROWABLES.)
- **Administrator Rights:** Admins can spectate and record gameplay for fair play verification.
- ***Note:*** The number of matches for each round will be determined by the admin team on the event day.
- ***Note:*** The mode of the game depends upon the number of participants.

MANAGER(s)

Yash Vijay: 7665144333

Tanvesh Kumawat: 7300022107



ARCADE ESCAPE (RETRO GAMES)

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It's a battle of reflexes and button-mashing skills as players relive the golden era of gaming, this competition is a pixelated paradise where players prove that timeless classics never go out of style.

Zest '24 brings you into a time warp to experience the ultimate showdown of pixels and nostalgia at the Retro games event. So if you are a gamer who's ready to take a blast from the past and go head-to-head with other gamers in classic favourites then this event is for you.

Rules and Regulations:-

- The game will be played by individuals only.
- The game will be conducted in offline mode.
- The scoreboard's verdict must be final and cannot be changed.
- Participants shall not be allowed to use mobile or other electronic instruments.
- If there is a tie between two players, then they will play that round again.
- Systems will be provided by our team only, keen and vigilant supervision will be there, and cheating will lead to disqualification.
- Rules might be changed according to the number of participants.

Round 1: Circus Charlie

The first 50 participants who clear level 1 of the game will move to the next round.

Round 2 : Road Rash

There is one race among 50 players, and the first 20 with minimum time will go to the next round.

Round 3: Mario

In this, each player will play the Mario game and the first 12 players who complete all 3 levels of the game will go to the next round.





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Round 4 : Subway Surfer

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In this, each player will play the game and the first 8 players who complete 3 levels of the game will go to the next round.

Round 5: Tekken 3

In this round participants will compete in a (1vs1) match.

Assuming 6 participants A, B, C, D, E, F

- A vs B, the winner amongst them will go to the finals.
- C vs D, the winner amongst them will go to the finals.
- E vs F, the winner amongst them will go to the finals.

Round 6 : Tetris

The winners of round 5 will play this game, and the scores will decide the winner.

Highest score- Winner Second highest- Runner up

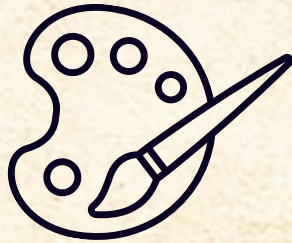
MANAGER(s)

Yash Vijay: 7665144333

Sharon John: 9368440188



ARTS



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STROKES

(SKETCHING and PAINTING)

Artists are challenged to break traditional boundaries and explore the depths of the palette. Zest '24 presents this art Competition which is a unique and dynamic event that celebrates the convergence of diverse art disciplines. Whether you sketch or paint, this event gives you an opportunity to unleash your creativity.

Rules and regulations

- This is a solo event i.e. one entry per person.
- This is a pre-event which will be conducted through online mode.
- For submissions kindly refer to the document with submission details on Zest '24 website.
- While making the artwork, participants have to shoot a 1-minute video clip of them making their masterpiece (Behind the Scenes in time lapse mode).
- The file format for submitting your artwork should be in JPG or PNG format.
- No PDF format will be accepted.
- The video format should only be MP4, and should be compressed for email accordingly.
- The video and the picture of final artwork should be sent in a single email latest by 8th February 2024.
- The theme for the event will be revealed through whatsapp group.



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- Participants have to submit their own artwork, plagiarism will lead to disqualification.
- The sketches and paintings can be on any kind of paper.
- Participants must mention their full name, email ID, institution, and contact details in the email body.
- Any artwork not having the above-mentioned information will not be considered for evaluation.
- The participants are required to mention their name and institutional name at the top border of their artwork.
- Artwork that is offensive, insensitive, or displays obscenity will not be considered.
- No computer-generated images are allowed. All artwork should be handmade.
- The decision of the judge(s) will be final and binding.

Judgment Criteria

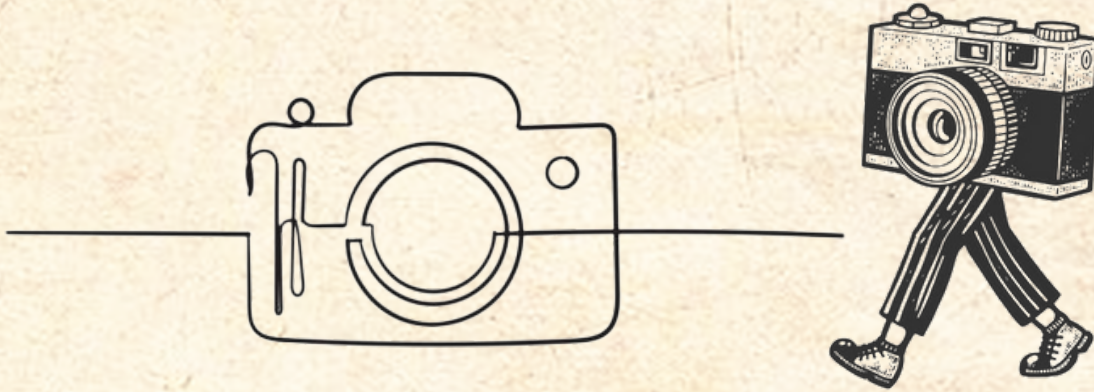
1. Creativity
2. Interpretation of the theme
3. Technique

MANAGER(s)

Mansi Panwar: 7790972473



PHOTOGRAPHY



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REEL RUSH (REEL MAKING)

#LightsCameraReel

Dive into the world of creativity as Zest '24 brings to you the Gen-z favourite event, Reel Rush. This is a call to all the content creators, Grab your camera, unleash your imagination, showcase your editing skills and make a mini-masterpiece that captivates the aesthetics of Zest.

Rules and Regulations:

- This event will be conducted in 2 rounds.
- This is an offline event.
- The minimum time of the reel is 30 seconds and the maximum is 60 seconds.
- Selected participants will proceed to round 2, which will be the final round.
- The quality of the video should be 4k.
- The reel should be aesthetically engaging.
- The file should be sent in an Mp4 file.
- The selected reels for round 2 will be posted on the official page of ZEST.
- obscenity or any form of derogatory behaviour will lead to disqualification.
- Fake likes or shares will lead to immediate disqualification.
- For submissions kindly refer to the document with submission details on Zest '24 website.





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Round 1:

- The participants have to submit their entries through mail by 8th February 2024.
- For submissions kindly refer to the document with submission details on Zest '24 website.
- Mention your name, institution name, and contact details in the body of email.
- Selection will be done on the basis of quality, short selection, editing skills and video aesthetics.

Round 2:

- Selected Participants will be divided into teams for this round.
- Participants have to shoot a reel on the college campus.
- Participants are allowed to shoot the fest activities and events.
- The final edited reel has to be submitted by 7 PM (day-1).
- Causing interruption in the ongoing event will lead to disqualification.
- Winners will be chosen only on the basis of Judgment criteria, team strength or individual participation play no role in it.

Judgment Criteria:

- 1.No. of likes & shares
- 2.Shot selection
- 3.Edits and transition

MANAGER(s)

Chirag Harchandani: 8302717116





ZESTHETICS (PHOTOGRAPHY)

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A visual feast where cameras become storytellers, and every entry paints a canvas of emotions. Zest '24 presents Zesthetics a photography event which is not just a contest, it's a journey through pixels, where lenses duel in a friendly battle of creativity. If you can narrate a story through your lens then this event is for you.

Rules and Regulations:-

- This event will be conducted in 2 rounds.
- Photos should be submitted to the given mail.
- Selected participants will proceed to round 2.
- The photo should be aesthetically engaging.
- The content should be your own and original.
- The selected photos in round 2 will be posted on the official page of ZEST.
- The file should be sent in JPG/PNG format.
- Fake likes or shares will directly lead to disqualification.
- For submissions kindly refer to the document with submission details on Zest '24 website.

Round 1

- The participants have to submit their entries through mail latest by 8th February 2024.
- For submissions kindly refer to the document with submission details on Zest '24 website.
- Selection will be done on the basis of good quality, short selection, editing skills and photo aesthetics.

Round 2

- Selected Participants can team up for this round.
- Winners will be chosen only on the basis of Judgment criteria, team strength or individual participation play no role in it.





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Judgment Criteria:

1. Poll results
2. Edits on the shot
3. Clarity of the picture.

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MANAGER(s)

Reyansh Agrawal: 9352777344





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MISCELLANEOUS

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ZPL

Going once, going twice, and SOLD!!!!... The passion for Cricket is not just a “phase” it’s a legacy that binds all the cricket crazies together. So here we are again, to not only test that tactful business sense of yours but finally give you an opportunity to build your dream team by grabbing the best of bowlers and batsmen. If ready for the winning bid then Zest Premier League is for you.

ROUND 1: QUIZ

- There will be a cricket quiz related to IPL in the google form format for the prelims.
- Time Duration for attempting the quiz will be 10 minutes
- Top 10 teams will be selected for round 2

ROUND 2: CRICKET AUCTION

- Each team will be allotted a budget of 60 Cr.
- Each player from the player pool will be assigned a rating out of 100
- The squad size of each squad should be of 11
- The maximum number of overseas players in a squad is max 4
- The base price of the players is 2 Crores, 1 Crore, 50 Lakhs and 20 Lakhs





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- The increment bidding for players will be in the following manner:

1. 50 Lakhs – 10 lakhs increment
2. 2 crore to 5 Crore – 30 lakhs increment
3. Above 5 Crore – 50 lakhs increment

- Each team has to take, when calling your bid, the franchise name as well. For example: Team representing Mumbai Indians, will bid '2.5 Crores – MI'.
- Bid heard by the auctioneer first, will be considered.
- Each team must have 11 players (with minimum 4 batsmen, 4 bowler, 2 all-rounder, 1 Wicketkeeper) in their squad failing which they will be automatically disqualified.
- Only the team captain can submit the quiz, if multiple entries are submitted, only the first one will be considered.

General rules

- Bid placed after the auctioneer has counted down to 3 are redundant.
- There will be no cancellation of bids once placed.
- All the ratings assigned to the players are assigned by organizers taking into consideration factors like batting performance, bowling performance, fielding performance, form, experience and pitch conditions. These ratings are final and no objections would be entertained.
- During the auction only the team leader can place the bid.
- The decision of the auctioneer in respect to bid by a team or the sale of a player will be final

Scoring/Marking:

- The score of a team will be calculated by taking the sum average rating of the team.
- The stability of the lineup would be taken into consideration. This includes who are the openers, middle order batsman, the wicketkeeper, spinners, pacers, captain, players recent form.
- Total score = [(sum of rating of 11 players + overall team rating)]

MANAGER(s)

Mansi Bhandari: 9079634726

Sharon John: 9368440188



MR & MS ZEST

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Get ready with all your style, wisdom, and talents to be the king and queen of the event as Zest '24 presents an opportunity that highlights the vibrant and dynamic personalities of its participants, fostering a sense of confidence and self-expression. Mr. and Ms. Zest is a lively and spirited event that celebrates individuals who exude energy, enthusiasm, and a zest for life.

General rules and regulations

- It is an offline event.
- Every round is an elimination round.
- Obscenity in any form is strictly prohibited, and participants shall be disqualified on account of derogatory behavior or the use of abusive language.
- Any remarks on religion, faith, and community are prohibited.
- The decision of the judge(s) shall be final and binding.
- Scores in the final round will be calculated by adding the scores given by the judges.
- Any obscenity in costumes, choice of songs, or inappropriate use of gestures and body language during the performances or the interviews will lead to disqualification.
- In case of any unforeseen controversy, the decision of the organizers will be final and binding.

Round 1: Group Discussion (Day 2)

(Total time- 45 mins)

- The participants will be informed about their respective venues and will be given the GD topics on the spot.
- The participants need to be present 30 minutes before the designated time.
- Failing to come to the Group Discussion during the allotted time slots will lead to immediate disqualification.
- The participants should strictly adhere to the time limit for their opening statements (1 minute) and rebuttal rounds (2 minutes). Exceeding the time limit will result in negative marking.





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- In the rebuttal round, the participants can raise various questions and arguments by raising their hands, and no counter-questions will be entertained.
- Participants can use both Hindi and English as a medium of communication.
- Results for candidates selected for round 2 will be announced on the same day.

Round 2: Personal Interview (Day 2)

(Total time- 45 mins)

- Selected participants from round I will appear for a brief interview by the panellists.
- The interview duration for each candidate will be 3 minutes.

Judgment Criteria for Rounds 1 & 2:

1. Confidence
2. Spontaneity
3. Relevance
4. Persuasiveness
5. Clarity of Concept

Round 3: Ramp Walk and talent round (Day 2)

- The selected candidates from the previous rounds will appear for this round.
- A time duration of 4 minutes will be allotted to each participant.
- Participants will have to perform a ramp walk in an outfit of their choice.
- Participants have to showcase a talent of their choice.
- Any obscenity in costumes or inappropriate use of gestures and body language during the walk will lead to disqualification.

Judgment Criteria:

1. Confidence
2. Walk
3. Costume
4. Skills



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Round 4: Q&A Round

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- A total of 6 selected candidates from the previous rounds will appear for this round.
- The judges will ask questions to the selected participants.
- The Winners of this round will be declared Mr. and Ms. Zest 24, and Mr. and Ms. Well Dressed.

Judgment Criteria:

1. Confidence
2. Spontaneity
3. Overall Presentation

MANAGER(s)

Rituman Sharma: 6377688191

Tisha Jain: 7014018696



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XAVIER'S SPLITS VILLA (SEASON-2)

Welcome to Splitsvilla, the ultimate battleground for camaraderie! Everyday, connections will be tested and alliances will be formed. Only the strongest pair will survive Xavier's Splitsvilla game and emerge victorious in the quest for amity. Get ready for a rollercoaster of emotions as Zest '24 delves into the world of Splitsvilla, where endearment is the prize, and the game is anything but predictable.

Rules and regulations

- This event will take place in three rounds.
- Replacement of any participant (pair) is not allowed after the allotment.
- The decision of the judge(s) shall be final and binding.
- Selection and elimination of each participant will be done on the basis of different rounds.
- All the rounds will be elimination rounds.
- A pair of spare clothes and comfortable clothing is recommended for the final task round.
- Any kind of violation or misbehaviour will result in immediate disqualification.
- Every participant has to send a portfolio after registering for the event on the mail id provided by the event organizer.
- Participants will be shortlisted on the basis of their portfolios.
- There will be 20 participants (10 boys, 10 girls) on the 1st day.
- Send your portfolio latest by 8th February 2024.
- For submissions kindly refer to the document with submission details on Zest '24 website.
- There will be a total of 3 rounds
- Round 1: Introduction Round
- Round 2: Compatibility and Dome Session (date)
- Round 3: Task Round
- The guidelines and details for all the rounds will be specified to the participants on the same day of the event.

MANAGER

Kriti Khandelwal: 7976929323

Dashmeet Kaur: 8949577632





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XAVIER'S MONEY HEIST

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Welcome to the world of 'Money Heist: The Game,' where strategy, wit, and teamwork are your greatest assets. Join the Professor and his crew in a thrilling heist adventure inspired by the hit television series, La Casa de Papel.

Time is of the essence, and every decision counts. Can you execute the perfect plan and escape with the loot?

The goal is to solve the clues and find the treasure on Xavier's campus!

What's life without one grand adventure, right? So get ready because Zest '24 brings you 'XAVIER'S MONEY HEIST'!

Rules and regulations

- This is a team event, Number of participants per team: is 3-4. In case of individual registrations, the organizers will form teams of such participants' on-spot.
- There will be a total of 2 rounds:
- Round 1: Quiz Round
- Round 2: Clue Round
- The details of each round will be provided on-spot.
- Each round will be an elimination round.
- Use of mobile phones and the internet are not allowed during any of the rounds.
- Cheating, Violence, Disrespect, and Non-Compliance with the rules will lead to the disqualification of the entire team.
- The decision of the organizers shall be final and binding.
- Participants are requested to reach the event venue on time.
- Participants are requested to maintain the decorum of the event, failure to do so may lead to disqualification.

MANAGER(s)

Aanya Sharma: 8209405169

Diksha Bhambhani: 7877486533





SWAAD ANUSAR

52

(XAVIER's MASTER CHEF)

Swaad Anusar is an exhilarating culinary competition that challenges chefs and food enthusiasts to unleash their creativity and showcase unique flavour combinations by crafting innovative dishes using diverse ingredients which push the boundaries of traditional taste profiles. As contestants vie for the coveted title, the Flavour Frenzy competition sparks a delicious exploration of culinary artistry, inviting chefs to experiment with unexpected pairings and redefine the boundaries of taste and fusion. So unleash your inner MasterChef and let Zest '24 engulf that spirit.

Rules and regulations

- Both Individual as well as Group Entries are allowed [Minimum 2 - Maximum 3 participants per team].
- Use of flame is prohibited. Only cold cooking is allowed.
- **ONLY VEGETARIAN FOOD IS PERMITTED.**
- Participants have to bring their own ingredients.
- Pre-cooked items like beans, rice, cooked canned food, etc are not allowed.
- Packaged sauces, dips, and chutneys are allowed.
- Items brought by the teams would be evaluated by the organizers and their decision would be final.
- Participants must report 30 min before the commencement of the event.
- It is mandatory for all participants to wear Gloves, Apron and Caps.
- The event comprises of two rounds.

ROUND 1

- This round will be a 30-minute-long elimination round.
- Participants are required to wear blindfolds during this round.
- The primary goal of the participant in this round is to accurately identify the presented ingredient.
- An incorrect guess leads to elimination from the challenge.





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ROUND 2

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- Exclusive to remaining participants.
- The aim of the participants in this round should be to create a fusion dish using the previously identified ingredient and showcasing their culinary skills.
- In this round, participants will be given 50 minutes for preparation and 10 minutes for presentation.

Judgment Criteria:

1. Taste
2. Fusion
3. Use of the guessed ingredient
4. Plating

MANAGER(s)

Tribhuwan Singh Rathore: 7742342326





BIZHACKTHON

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RULES ARE SUBJECT TO CHANGE

Collaborative Hackathon and Business Planning Competition

"Inspire and empower the next generation of problem solvers and business leaders."

About the Event

1. Introduction:

BizHackathon is an innovative event that merges a hackathon with a business planning competition, encouraging students from colleges to provide solutions to real-world problems.

2. Challenge Overview:

Participants will tackle Business-Driven Problem Statements. Teams must analyze the challenges and propose tech-driven solutions aligned with the company's goals and objectives.

3. Tech Stack Diversity:

Teams are encouraged to use a diverse range of technologies, from artificial intelligence and machine learning to blockchain and IoT, fostering exploration of cutting-edge tools applicable to business scenarios.

4. Market Research and Business Model:

Teams will not only code but also conduct market research to understand target audiences and competition. They must create a viable business model, outlining revenue streams, cost structures, and scalability plans.

5. Evaluation Criteria:

Teams will be evaluated on innovation, technical proficiency, business viability, presentation skills, and adherence to the given problem statements. The judging panel will use a transparent scoring system to ensure fairness





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6. Event Logistics:

The event will span a day (3-4 hours), providing ample time for completion of the remaining 20% of the product and solution.

EVENT ROUNDS

ROUND 1- Screening

Step 1- Registration of Teams (Theme- Viksit Bharat @ 2047)

(*Teams should have a minimum of 4 and maximum of 8 participants)

Step 2- Submission of Ideas/Solutions towards the theme by the Participants in the form of a PPT with the following format:

Format of PPT

- Team Name (Give Your Team A Unique Name)
- Team Members Details (Name, College Name, Course)
- (*Participants are allowed to collaborate with other colleges and create their own teams*)
- Problem That You're Addressing
- Proposed Solution

Step 3: Selection of teams based on the evaluation of the submitted ideas by a Panel of Experts, including experienced individuals from Industry and Academia.

SUBMIT YOUR ENTRIES ON bizhackathon@ximi.ac.in Last date of submission for the Screening Round is 4th February, 2024 The results of the Screening Round will be declared on 8th February, 2024

ROUND 2- Finals

Step 1- Selected teams are required to prepare 80% of their product in advance.

Step 2- Complete the remaining 20% of the product on the spot and present the solution (In PPT Format specified ahead) as well as the business aspects to the judges from Industry and Academia. (Product can be a hardware unit, software system or any other commercially viable item)

Step 3- Submission on GitHub

Step 4- Presentation and Q & A

Structure of Final PPT should be as follows: (PresentationTime-10-15 mins)



- **Title Slide: Event Name: BizHackathon - Collaborative Hackathon and Business Planning Competition**
 1. Team Name
 2. Names of Team Members
 3. Date and Time
 - **Introduction:**
 1. Briefly introduce the problem statement and its significance.
 2. Clearly state the objectives of the solution.
 - **Problem Statement:**
 1. Summarize the key elements of the business-driven problem statement.
 2. Highlight any specific challenges.
 - **Market Research:**
 1. Provide insights from the conducted market research.
 2. Identify target audiences, competitors, and market trends.
 3. Use visuals such as graphs or charts to support findings.
 - **Tech Stack Utilized:**
 1. List and briefly explain the technologies used in the solution.
 2. Emphasize the diversity of the tech stack and its relevance to the problem.
 - **Product Development:**
 1. Showcase the developed product, emphasizing the 80% prepared in advance and the remaining 20% completed on-site.
 2. Highlight key features and functionalities.
 - **Business Model:**
 1. Present a detailed business model outlining:
 - ~ Revenue streams
 - ~ Cost structures
 - ~ Scalability plans
- Innovation:**
1. Highlight any innovative aspects of the solution.
 2. Explain how the solution stands out in the market.



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- **Challenges:**
 1. Discuss any challenges faced during the development process.
 2. Clearly outline how these challenges were overcome.
- **Evaluation Criteria:**
 1. Align the presentation with the event's evaluation criteria.
 2. Show how the solution meets the requirements and expectations
- **Conclusion:**
 1. Summarize the key points of the presentation.
 2. Reiterate the value proposition of the solution.

BizHackathon will create a platform for innovation, collaboration, and learning, fostering a community of forward-thinking students passionate about making a positive impact.

MANAGER(s)

Shubham Budania: 8003097327

Nandini Vashistha: 9799699747

Hemant Choudhary: 8094077307